# SUCCESS = SOFT SKILLS + HARD SKILLS + APPLIED SKILLS

NCLab provides learners with carefully sequenced, game-based courses, a Creative Suite of application tools, and project-based curriculum that can be used in schools, libraries, clubs, and trainings.

**Soft Skills:** interpersonal and character skills

**Hard Skills:** area-specific, measurable skills

**Applied Skills:** skills required for specific jobs and careers

#### Communication

Questioning and responding; understanding directions; presenting results

# Vocabulary and Writing Skills

Instructions, model descriptions, game narratives, commands, keywords, spelling, and syntax; commenting within programs.

# **Technical Documentation**

Writing technical specifications, communicating the why's and how's effectively; training.

# Collaboration

Collaborative problem-solving and projectbased learning; shared sandbox and game environments

# Collaborative Coding and Modeling

Splitting complex programs and 3D models into simpler tasks, solving them, then combining the results.

#### Teams in the Workplace

Solve real world problems as a team, by writing programs and building 3D models.

### **Problem-Solving**

Perseverance, efficiency, planning, breaking complex tasks into simpler tasks using design cycles, understanding the value of failure.

### **Using Appropriate Tools**

Solving problems using Python and other programming languages; using Constructive Solid Geometry (CSG) to build 3D models.

#### Solve Real World Problems

Write programs and create 3D models for specific applications such as games, databases, complex calculations, prototyping, machining, and robotics.

#### Adaptability

Ability to adapt existing solutions to new situations; flexible thinking.

### Adjusting Programs and 3D Models

Modifying existing computer programs and 3D models in response to new conditions.

#### Responding to Change

Products, computer programs, supply and demand, design specifications and other factors constantly change.

#### Critical Thinking and Observation

Use common sense and feedback to evaluate and improve results.

### Logical and Spatial Reasoning

Using logic to write efficient programs; using spatial reasoning to build and manipulate 3D models.

### **Advanced Applications**

Advanced Computer Aided Design (CAD), programming languages, and computational tools.

# Creativity and Innovation

Looking for novel solutions and designs. Thinking outside of the box.

# Performance Tasks

Writing code and building 3D models for one's own projects.

# Innovating in the Workplace

Inventing and advancing new technology.

# Awareness of Cause and Effect

Understanding the consequences of one's actions.

# **Understanding Constraints**

Understanding computational complexity, software and hardware limitations, impact of human error.

#### Social and Environmental Impact

Assessing costs, availability of resources, short and long term impacts.